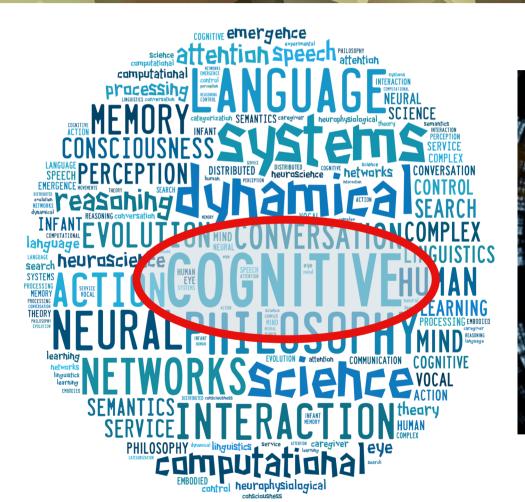




# CYBER INFORMATION DOMAIN SERVICE HQ – EFFECTS BRANCH

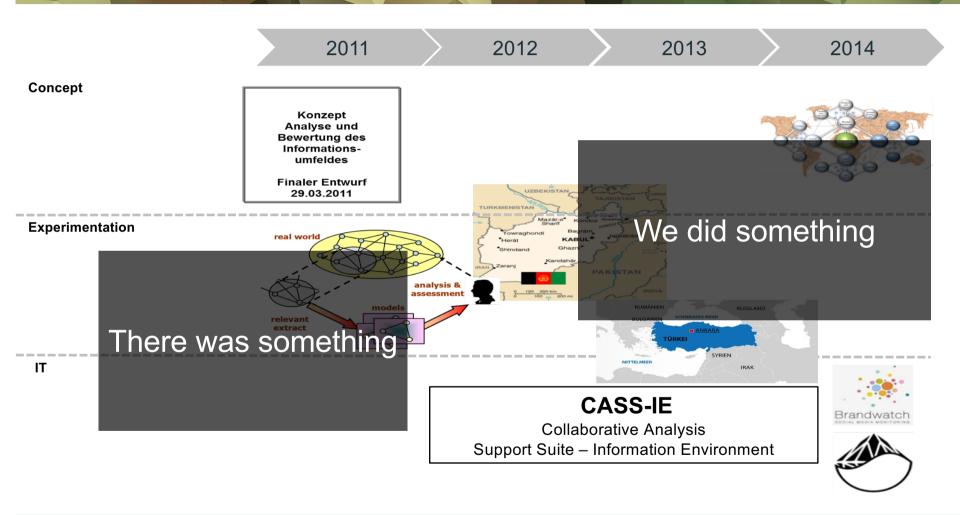


# MAIN FOCUS





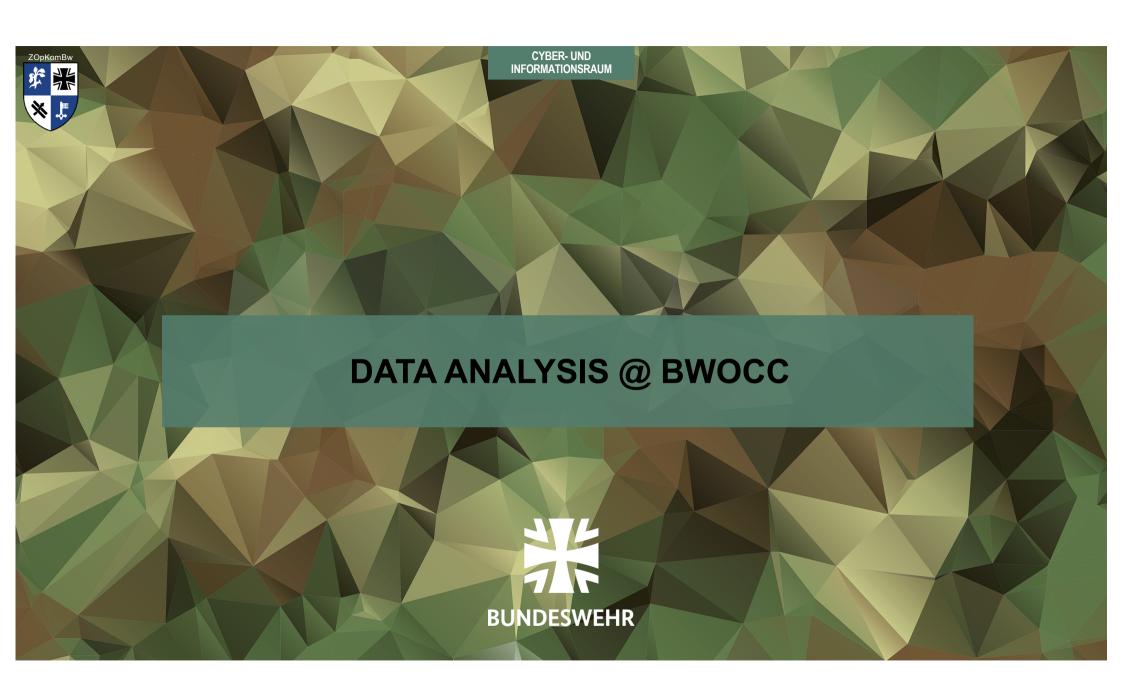
# WHERE WE COME FROM



## WHERE WE COME FROM





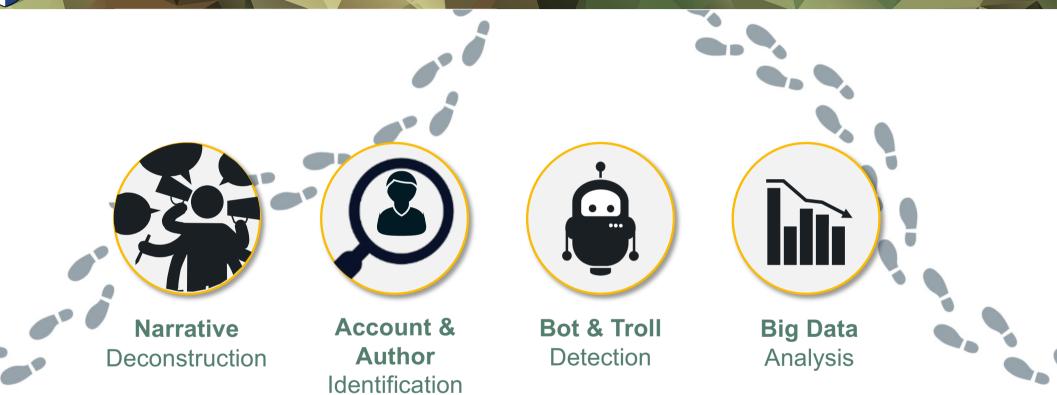


#### Data Analysis in a nutshell

- Social Media Listening
- Self-Learning Unsupervised AI
- Semantic Driven Big Data Analysis
- Queries, SOMs, AI Excerpts
- Dashboards, Live Monitoring, Red Teaming

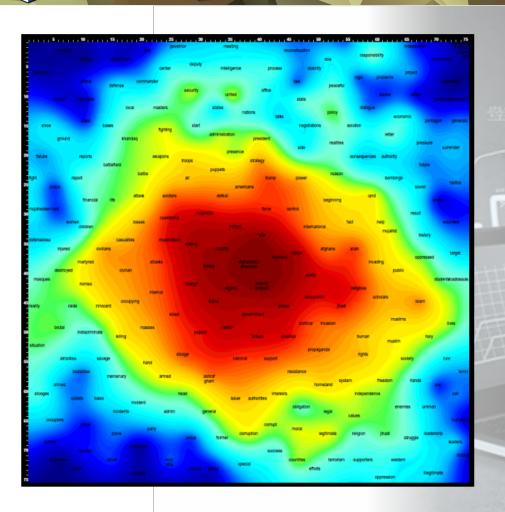


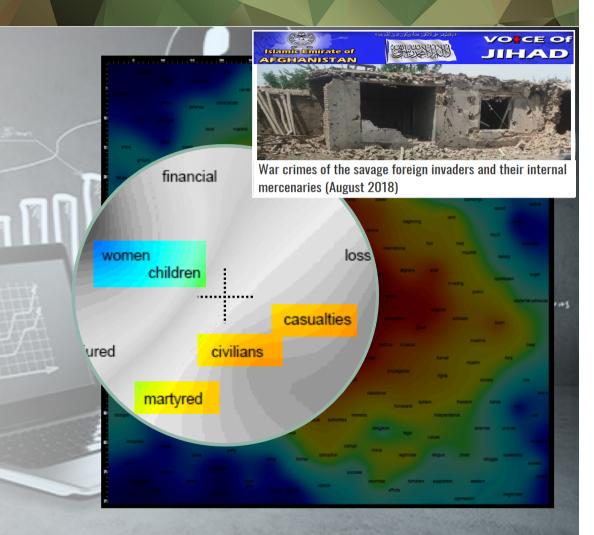
#### USECASES - OVERVIEW: "SEMANTIC FOOTPRINT ANALYSIS"

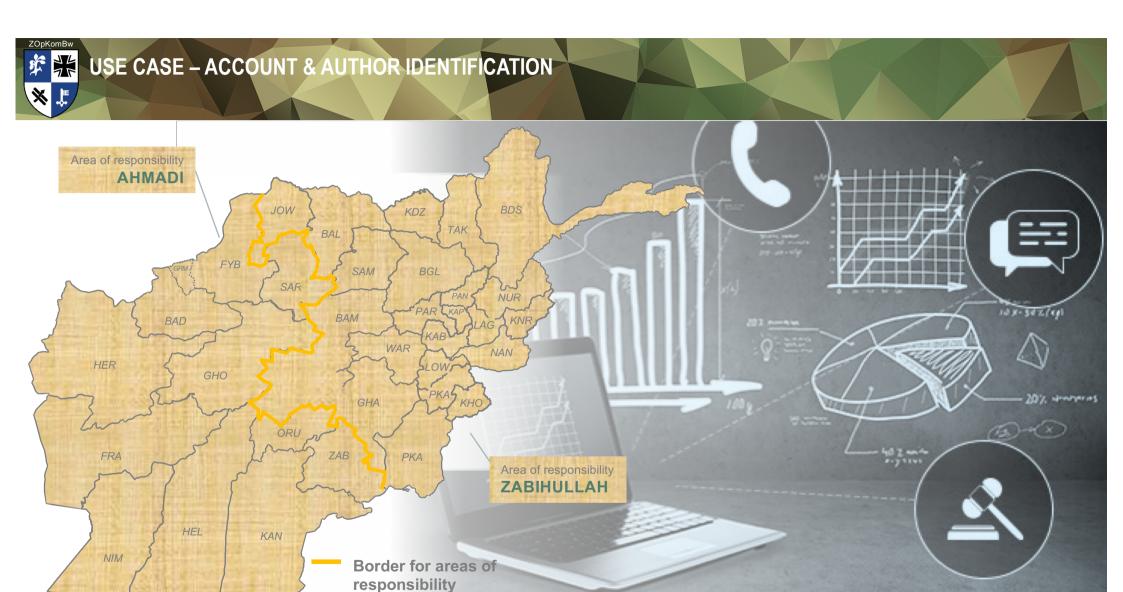




## USE CASE – NARRATIVE DECONSTRUCTION







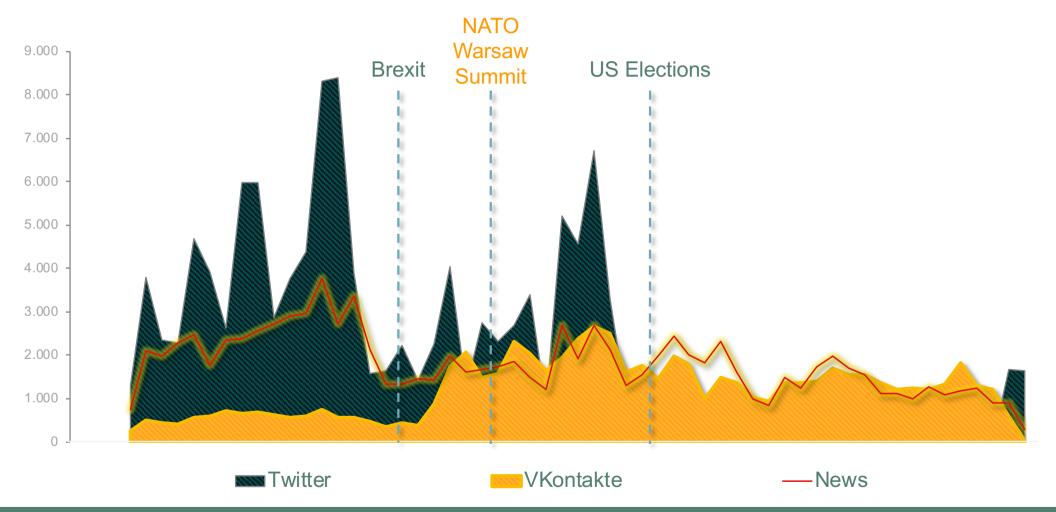
Resulting from the analysis of the daily "TLB Operation

Reports"

Cyber and Information Domain Services



### USECASE - BOT DETECTION / BIG DATA ANALYSIS



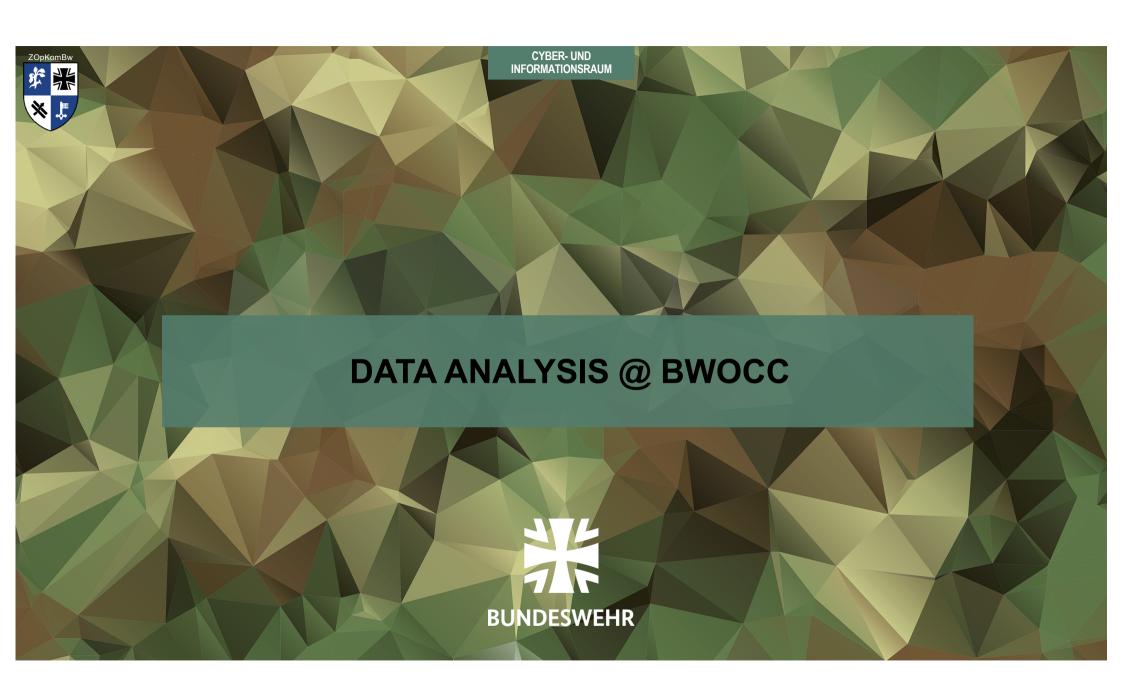
#### **Key Factors: Data Analysis**

- Symbiosis of Data Analysis and regional expertise
- Modelling of IE by semantical aspects
- Unsupervised Self-Learning Al-Algorithms

#### **Key Takeaway**

- Supporting element → collection, categorization, modelling
- Enhances capabilities of Analysts



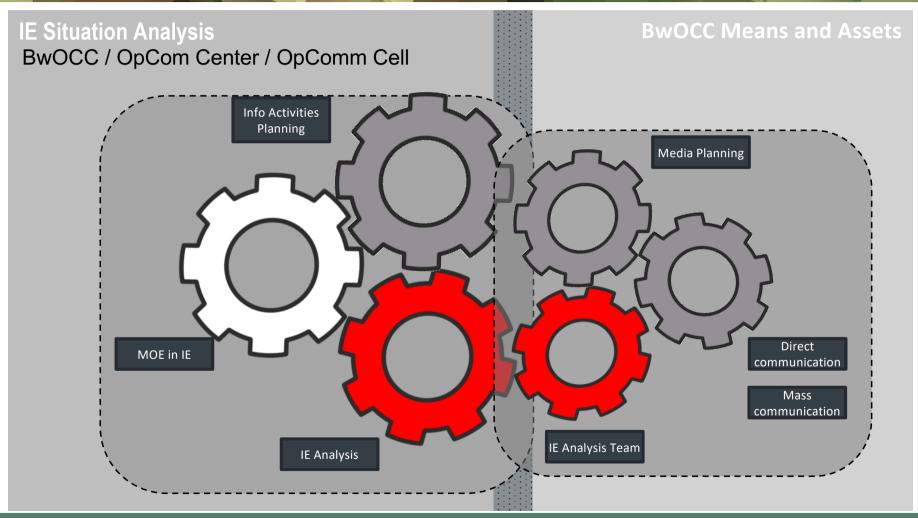


CYBER AND INFORMATION DOMAIN



# (SOCIAL) MEDIA ACTIVITIES IN MILITARY CONFLICT





CYBER AND INFORMATION DOMAIN



# FOCUS: WHAT IS THE PURPOSE OF OPCOMM MEDIA?

or, how can the military use media to reach target audiences?

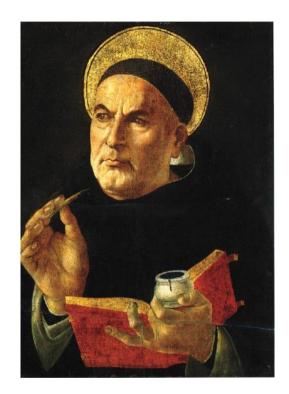


# Media exist so people can "enjoy" them!!!

- and that's it!!!



Joy contains an informative element
Joy contains an educational element
Joy contains a delectable element



Thomas von Aquin (1225 – 1274)
Dominican monk, philosopher,
Catholic Doctor of the Church

# Information Education Entertainment



They must contain three components:

Media must inform!

Media must educate!

Media must entertain!

Two dramaturgical techniques:

"Hero's journey "

- fictional stories

"Sequential storytelling "

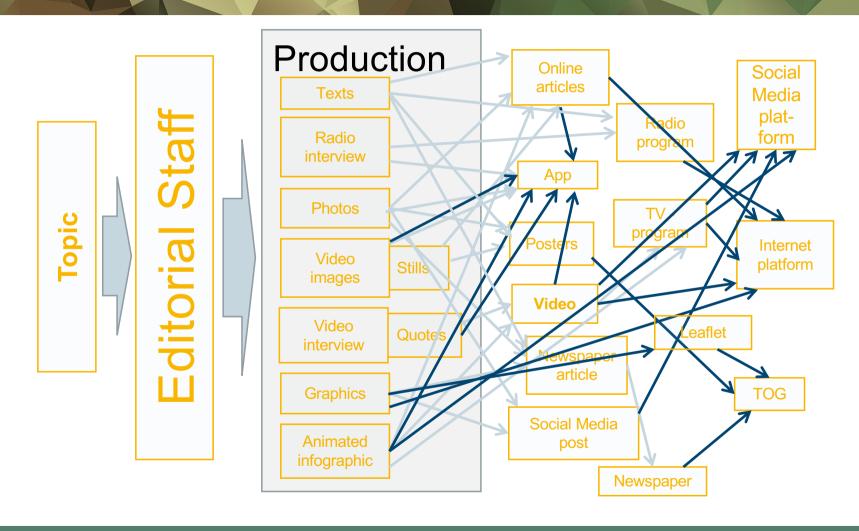
- nonfictional stories

## We keep the topic in mind!

# We produce tailored content for various methods of dissemination from a range of topics!



# KEEPING THE TOPIC IN MIND - OPERATIONAL





## (SOCIAL) MEDIA AS TARGETS FOR MILITARY ACTIONS

#### **Media are targets**

Broadcast stations, homepages, social media accounts, posts, #hashtags, videos, audios, newspapers, media creators, algorithms, etc.

#### **Possible effects**

Kinetic:
Destruction of infrastructure, centers of gravity

Non-kinetic:
Disorder of
technical
infrastructure,
centers of gravity

Non-kinetic:
Direct media crisis management,
discussion in the media, KLE, CIMIC
= influence on information systems,
centers of gravity, change behavior

CYBER AND INFORMATION DOMAIN



# (SOCIAL) MEDIA ACTIVITIES IN MILITARY CONFLICT



## OUTLOOK

**Challenges on Hybrid Threats** 

Academic Contribution

Concept Development

Technical Development

Propaganda Awareness MultiRange CIDS HQ

Situation
Overview on
Hybrid Threats

**Current support to operations** 

# KEY TAKEAWAYS



Know your enemy

Know current challenges

**Analyze** 



Gather information

Customer point of view

Conduct



Brave look into the future

Qualitative assessment of the outcome

**Assess** 

